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## Personal Profile

I'm a technologically-orientated individual with an aptitude for problem solving, I'm constantly striving to improve my artistic and technical ability through critical evaluation. I'm extremely passionate about art, and have enthusiasm to acquire new skills and take on challenges. I have a keen eye for detail, and I'm a fast learner. My hobbies include making sequential art, Illustration and gaming.

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## Experience:

### ○ Gizmotec / September 2015 - Present

In my time here I have taken on a diverse range of roles, an Electronics QA tester, Electronics Technician, and most recently Operations Assistant, each role utilising my methodical, detail-oriented and thorough approach to work, and organization skills to maximize efficiency.

### ○ Freelance Graphics Designer/Artist / 2008 – Present

Responsible for designing branding solutions, UI and website Mock-ups. I also took on commissions, Producing bespoke Illustrations and concept artwork for clients.

## Features & Exhibitions:

MY FAMICASE EXHIBITION / Tokyo, Japan May 2015 - 2017

Non-Repro Magazine / 2010 – 2012

J-Cult Magazine / 2012

## Education:

### ○ Southampton Solent University / September 2011 – July 2014

BA (hons) Computer & Video Games – First Class Honors Degree

### ○ Carshalton College / September 2008 – July 2010

BTEC LV3 Media Games Development National Diploma – Distinction/Merit/Merit

Key Skills Level 2 - Application of Number

Key skills Level 2 - Improving Own Learning & Performance

### ○ Carshalton College / September 2007- July 2008

BTEC Media First Diploma LV2 – Distinction

Key Skills Level 1 - English

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## Skills:

- Ability to adapt art style to suit needs
- High poly & Low poly modelling
- Graphic and UI Design
- Well-developed sense for form, colour and design
- Great compositional Skill
- HTML & CSS

## Software:

- 3DSMAX
- Zbrush
- Maya
- Photoshop
- Illustrator
- InDesign
- Corel Painter
- Dreamweaver
- Clip Studio Paint
- Microsoft Office
- Adobe Premiere
- Flash